

*Gabriel Mălăncioiu*

# *Irisation*

*- for two piano players and two percussion players -*

# *Ensemble*

**Percussion 1** : crotali, glockenspiel, vibrafono, marimba, triangolo,  
temple blocks, bongos, gran cassa

**Percussion 2:** crotali, glockenspiel, vibrafono, marimba, triangolo,  
piatti, wind chimes (metal), timpani

**Piano 1** : piano

**Piano 2** : piano, celesta, wind chimes (glass)

Piano 2 player must have a metal plectrum, wire brushes and a wooden mallet.

This score is protected by GEMA and UCMR-ADA.

Before any public performance a declaration must be sent to your national author's society.

# Irisation

2007

Senza misura, libero  
Lento molto misterioso

Crotali *con arco*

20 ''

Musical score for the first system of 'Irisation'. It features four staves: two for Crotali (Vibrafono) and two for Piano. The Crotali parts are marked *p loco* and *con arco*. The Piano 1 part is marked *pizz. (sound 8va↑) p loco* and *mp (touch string at center)*. The Piano 2 part is marked *trem. with brushes on strings around the indicated notes* and *pp*, with a *Ped. pressed* instruction. A double bar line is present at the end of the system.

Vibrafono *senza motore con arco*

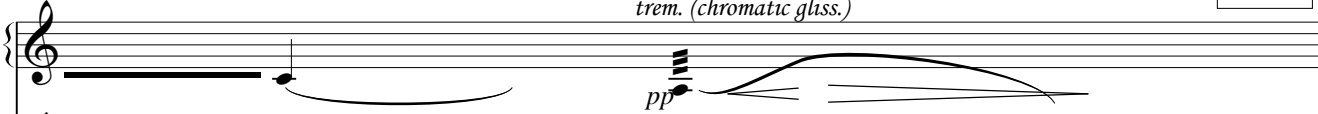
40 ''


Musical score for the second system of 'Irisation'. It features four staves: two for Crotali (Cr.) and two for Piano (Pno.). The Crotali parts are marked *sempre p*. The Piano 1 part is marked *Wind chimes (glass)*. A double bar line is present at the end of the system.

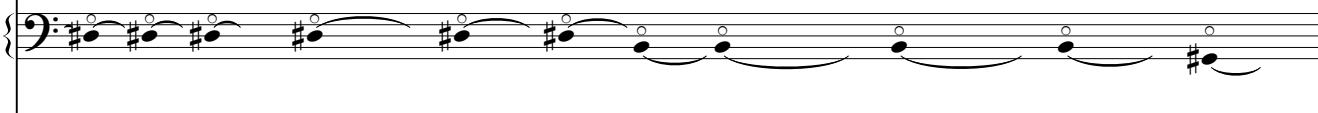
1'

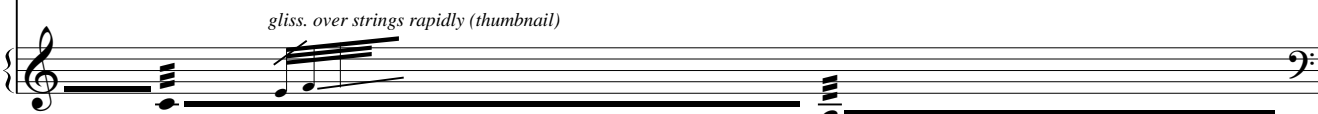
Musical score for the third system of 'Irisation'. It features four staves: Vibrafono (Vibr.), Marimba (Mar.), Piano 1 (Pno. 1), and Piano 2 (Pno. 2). The Marimba part is marked *yarn mallets* and *trem. (chromatic gliss.)*. A double bar line is present at the end of the system.

*rubber mallets  
trem. (chromatic gliss.)* 1' 20''

Vibr. 

Mar. 


Pno. 1 


Pno. 2 


*gliss. over strings rapidly (thumbnail)*

**||**

1' 40''

Vibr. 

Mar. 


Pno. 1 


Pno. 2 

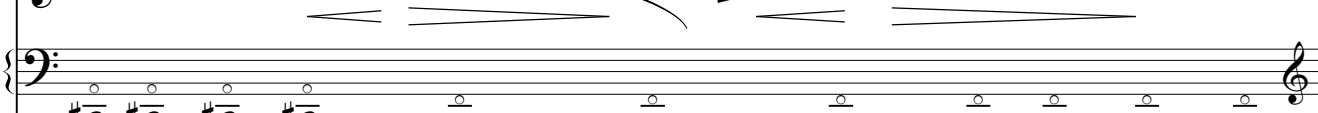
*Wind chimes (metal)*

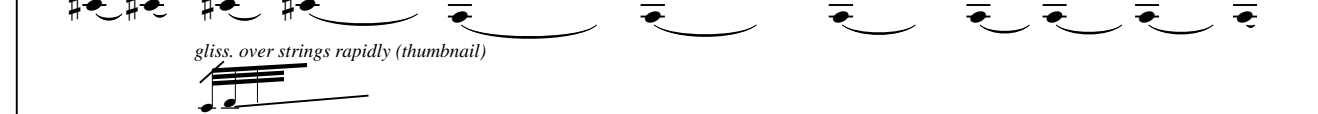
**||**

2'

Vibr. 

Mar. 

Pno. 1 

Pno. 2 

*gliss. over strings rapidly (thumbnail)*

2' 20''

Vibr.

Mar.

Pno. 1

Ped. pressed *pp*

Pno. 2

2' 40''

Vibr.

Mar.

Pno. 1

Pno. 2

*Wind chimes (metal)*

*gliss. over strings rapidly (thumbnail)*

*Glockenspiel*

*f loco*

*pp*

*pull plectrum over string (towards player)*

*lay plectrum aside*

*Ped. pressed pp*

3'

Glk.

Mar.

Pno. 1

Pno. 2

*f loco*

*pp*

*pull plectrum over string (towards player)*

*lay plectrum aside*

*Ped. pressed pp*

Triangolo

3' 20''

Trgl. *f* **Vibrafono trem.**

Mar.

Pno. 1 *pp* *f*

Pno. 2 *f* *Wind chimes (glass)*

Vibr. *mf* **Piatti con arco**

Glk. **Glockenspiel** *f* **Triangolo**

Pno. 1 *f* *gliss. over strings rapidly(thumbnail)* *pp* *mf*

Pno. 2 *mf* *pp* *mf*

3' 40''

Vibr. *pp* *mf* **Triangolo**

P-ti **Glockenspiel** *mf*

Pno. 1 *mf*

Pno. 2 *mf* *gliss. over strings rapidly(thumbnail)*

4'

Marimba *mp* 4' 20"

Piatti *con arco*

Wind chimes (metal)

Pno. 1 *mp*

Pno. 2 *mp* pull plectrum over string (towards player)



$\text{♩} = 50$

Glockenspiel *p sereno*

Vibrafono *p sereno*

Pno. 1 *senza Ped. p sereno*

Pno. 2 *lay plectrum aside*

*poco a poco accel.*

Marimba

*p*

gliss. with brushes on strings

Ped. pressed  
*p* *ferico*



*poco a poco cresc.*

Mar.

Vibr.

Pno. 1

8vb

lay brushes away

oscuro



♩=120

Temple Blocks

*mf*

Timpani wooden mallets

*sonoro*

*f con vigore*  
gliss. over strings rapidly (wooden mallet)

senza Ped. *f*

8<sup>ub</sup>

3

^ gliss.

^ gliss.

^ gliss.

*f*

^ gliss.

^ gliss.

3

(8)

(8)

♩=130

*f*

^ gliss.

^ gliss.

5

(8)

*T. bl.*

*Timp.*

*Pno. 1*

*Pno. 2*

**||**

*T. bl.*

*Timp.*

*Pno. 1*

*Pno. 2*

**||**

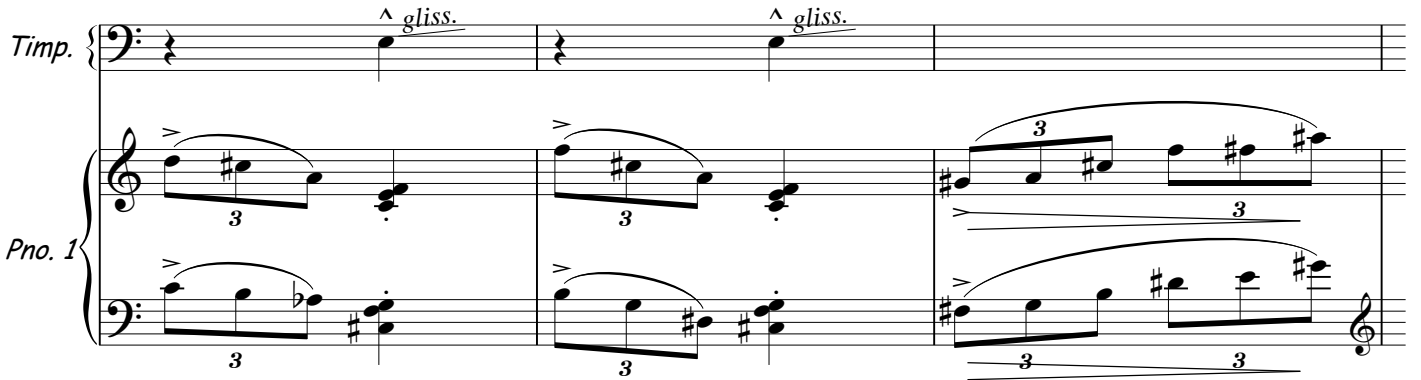
*Timp.*

*Pno. 1*

*Pno. 2*

*Timp.* *gliss.* *gliss.*

*Pno. 1*



*poco a poco accel. e cresc.* *Presto possibile*

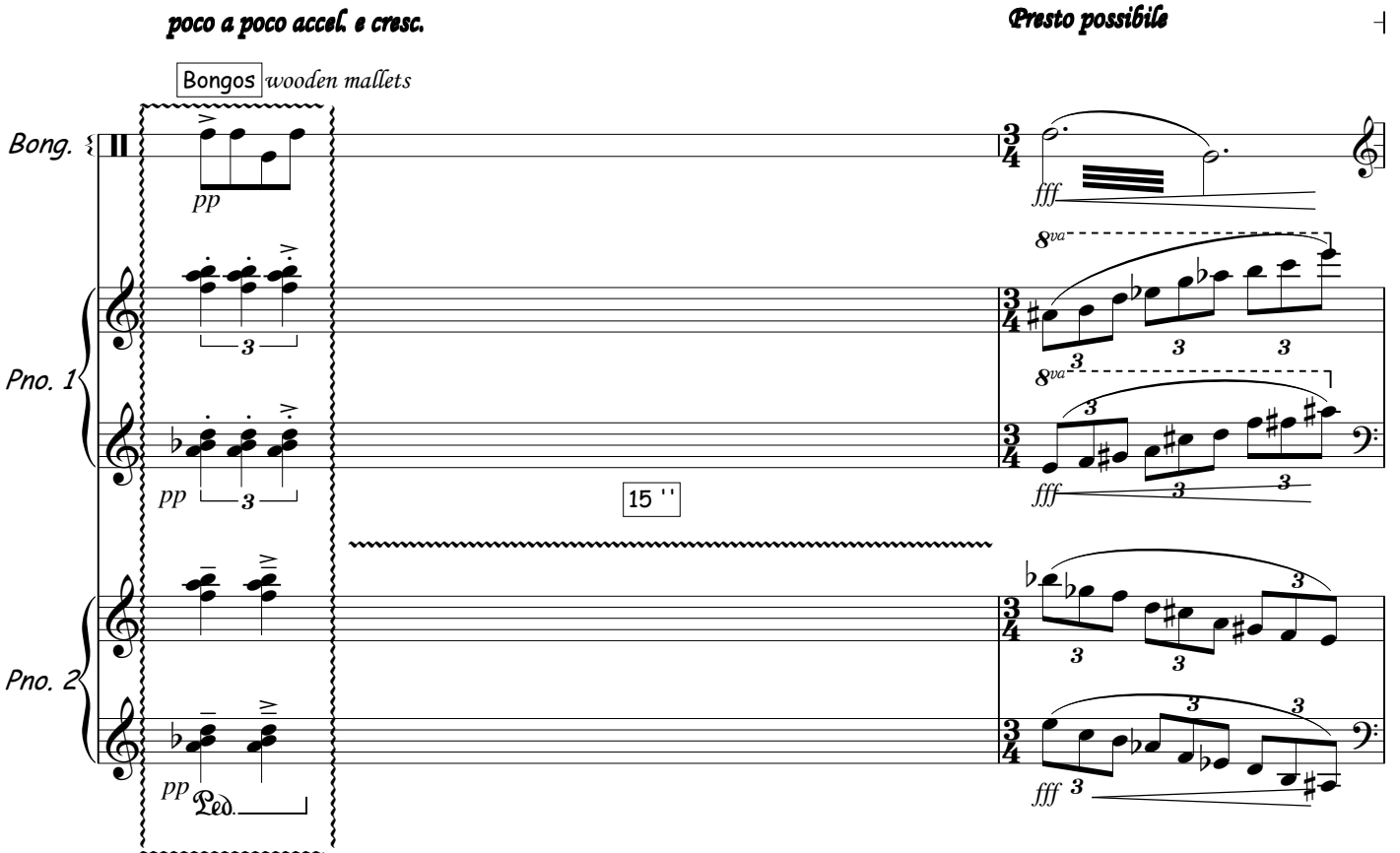
Bongos wooden mallets

*Bong.* *pp* *fff*

*Pno. 1* *pp* *fff* *8va*

*Pno. 2* *pp* *fff*

15''



Senza misura

10 ''

Gran Cassa

**G.C.** *fff*

**Vibrafono** *con motore legato soft mallets*  
*pp as fast as possible* variations with the same notes

**Marimba** *legato soft mallets*  
*pp as fast as possible* variations with the same notes

**Pno. 1**  
*8<sup>va</sup>*  
*catch the vibrations with Pedal after a staccato attack.*  
*ff* *Ped.*

**Pno. 2**  
*8<sup>va</sup>*  
*ffff ruvido* *Ped.*

**Vibr.** variations with the same notes  
*pp as fast as possible*

**Mar.** variations with the same notes  
*pp as fast as possible*

**Pno. 1**  
*f* *Ped.*

**Pno. 2** **Celesta** *poco legato*  
*pp as fast as possible* variations with the same notes

20 ''

20'' ↓

Vibr. *pp as fast as possible* variations with the same notes

Mar. *pp as fast as possible* variations with the same notes

Pno. 1 *mf* Ped.

Pno. 2 *pp as fast as possible* variations with the same notes

15'' ↓

Vibr. *pp as fast as possible* variations with the same notes

Mar. *pp as fast as possible* variations with the same notes

Pno. 1 *mp* Ped.

Pno. 2 *pp as fast as possible* variations with the same notes

10'' ↓


*♩ = 70*


Vibr. *pp as fast as possible* variations with the same notes


Mar. *pp as fast as possible* variations with the same notes

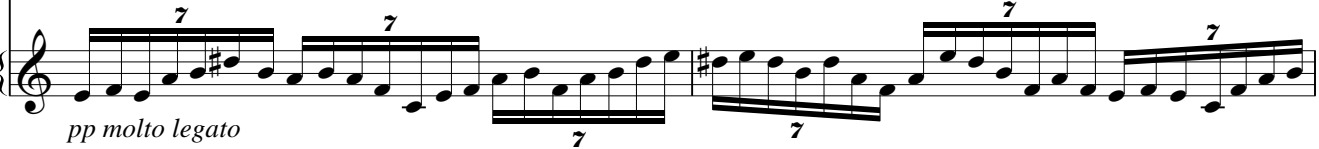
Pno. 1 *una corda*  
*pp molto legato*

Pno. 2


Vibr. 


Mar. 


Pno. 1  *pp molto legato*


Pno. 2  *pp molto legato*




Vibr.  *senza motore*


Mar.  *pp molto legato*


Pno. 1 


Pno. 2 



Vibr. 

Mar. 

Pno. 1 

Pno. 2 

*Vibr.* *mp* 5 5 5 5 5 5

*Mar.* *mp* 6 6 6 6 6 6

*Pno. 1* *mp*

*Pno. 2* *mp* 7 7 7 7 7 7

*Vibr.* *pp* 5 5 5 5 5 5 5 6

*Mar.* *pp* 6 6 6 6 6 6 6 6

*Pno. 1* *pp*

*Pno. 2* *pp* 7 7 7 7 7 7 7 7

*Vibr.* 5 5 5 5 5 5 5 5

*Mar.* 6 6 6 6 6 6 6 6

*Pno. 1*

*Pno. 2* 7 7 7 7 7 7 7 7

Musical score for the first system, featuring four staves: Vibra, Mar., Pno. 1, and Pno. 2. The Vibra staff has a '5' above the first measure. The Mar. staff has a '6' above the first measure. The Pno. 1 staff has a '6' above the first measure. The Pno. 2 staff has a '7' above the first measure. The music consists of rhythmic patterns with various accidentals and dynamics.

Musical score for the second system, featuring four staves: Vibra, Mar., Pno. 1, and Pno. 2. The Vibra staff has a '5' above the first measure. The Mar. staff has a '6' above the first measure. The Pno. 1 staff has a '6' above the first measure. The Pno. 2 staff has a '7' above the first measure. The music continues with rhythmic patterns and includes a dynamic marking of *f* in the second measure of each staff.

Musical score for the third system, featuring four staves: Trgl., Mar., Pno. 1, and Pno. 2. The Trgl. staff is labeled 'Triangolo' and has a '3' above the first measure. The Mar. staff has a '6' above the first measure. The Pno. 1 staff has a '6' above the first measure. The Pno. 2 staff has a '7' above the first measure. The music includes dynamic markings of *pp* in the second measure of each staff.



Trgl.  $\{ \} \parallel$   $\underbrace{\dots}_3 \underbrace{\dots}_3 \underbrace{\dots}_3 \underbrace{\dots}_3 \underbrace{\dots}_3 \underbrace{\dots}_3$

Pno. 1  $\{ \} \parallel$   $8^{va}$

Pno. 2  $\{ \} \parallel$   $7$   $7$   $7$   $7$   $7$   $7$



Trgl.  $\{ \} \parallel$   $\underbrace{\dots}_3 \underbrace{\dots}_3 \underbrace{\dots}_3 \underbrace{\dots}_3 \underbrace{\dots}_3 \underbrace{\dots}_3$

Pno. 1  $\{ \} \parallel$   $(8)$

Pno. 2  $\{ \} \parallel$   $7$   $7$   $7$   $7$   $7$   $7$



Trgl.  $\{ \} \parallel$   $\underbrace{\dots}_3 \underbrace{\dots}_3 \underbrace{\dots}_3 \underbrace{\dots}_3 \underbrace{\dots}_3 \underbrace{\dots}_3$

Cr.  $\{ \} \parallel$   $(Glk.)$   $\text{Crotali bacch. di triangolo}$   $p$

Pno. 1  $\{ \} \parallel$   $(8)$

Pno. 2  $\{ \} \parallel$   $7$   $7$   $7$   $7$   $7$   $7$

The musical score consists of four staves:

- Trgl. (Tromba):** Features a melodic line with groups of three eighth notes, each marked with a '3' and a slur. The dynamics range from *mp* to *f*. A box labeled 'Glockenspiel' is positioned above the staff, and a 'gliss.' marking is above a note in the final measure.
- Cr. (Corno):** Shows chordal textures with dynamic markings of *mp* and *f*.
- Pno. 1 (Piano 1):** Contains a complex, multi-voice texture with many notes per measure, indicated by a circled '8' at the start of the first measure.
- Pno. 2 (Piano 2):** Features a similar complex texture to Pno. 1, with circled '7' markings under some notes.

### Performance notes

- ↓ - synchronization in *Senza misura* sections
- - change to ..
- ↑ - highest note possible

*In the piano score, Ped. pressed refers to the sustaining pedal.*

*Duration 8'30"*